Website GitHub Repository: <https://github.com/KevinAmbler2/SDEV_153_Spring2024/tree/finalProjectWebsite>

1. What have you accomplished so far?
   1. I have created a bare-boned skeleton of the website, outlining where I intend to expand upon various content features and communicating where expansion will take place through a combination of comments and placeholder text. The majority of my development progress has been made outside of the website itself, creating example army compositions, researching manuals to create the basis of tutorials, and overall preparation of content before it is inserted into the website itself.
2. What do you still need to get done?
   1. I have significant work to do across the site, as many of the features I had planned on completing were delayed due to a number of personal reasons, however I foresee the most difficult and time consuming part of the project will be twofold: The first of these major hurdles is completing the army comp tables, as importing that information will be very time-consuming given the vast nature of how much data I need to show for a single army, let alone five. The second hurdle, and the one I feel will really suck up my development time, is the finalization of the external CSS stylesheet, including the variations needed to facilitate mobile and tablet display sizes.
3. What questions do you have?
   1. Since I am not monetizing this website, will I need to receive the approval of Games Workshop in order to use their trademarks related to Warhammer and its related IPs? If that is the case, I may as well start on a new site, because that will be absolutely impossible, particularly in the time-frame of this class.